Skellington : <https://assetstore.unity.com/packages/3d/characters/low-poly-skeleton-162347>

Nature pack: <https://assetstore.unity.com/packages/3d/environments/landscapes/low-poly-simple-nature-pack-162153>

Dungeon: <https://assetstore.unity.com/packages/3d/environments/dungeons/ultimate-low-poly-dungeon-143535>

Main character : <https://assetstore.unity.com/packages/3d/characters/humanoids/fantasy/free-low-poly-human-rpg-character-219979>

Guns: <https://assetstore.unity.com/packages/3d/props/guns/guns-pack-low-poly-guns-collection-192553>

Pyramid in this : <https://assetstore.unity.com/packages/3d/environments/landscapes/low-poly-atmospheric-locations-pack-278928>

Old weapons : <https://assetstore.unity.com/packages/3d/props/weapons/low-poly-rpg-fantasy-weapons-lite-226554>

Fantasy swords:   
<https://assetstore.unity.com/packages/3d/props/weapons/free-low-poly-swords-rpg-weapons-198166>

Power ups: <https://assetstore.unity.com/packages/3d/props/low-poly-powerups-212079>

Boss fight? : <https://assetstore.unity.com/packages/3d/characters/creatures/monster-4-low-poly-208684>

RealTimeCsg - <https://assetstore.unity.com/packages/tools/modeling/realtime-csg-69542>

Sand for terrain - https://polyhaven.com/a/sandy\_gravel\_02

BACKGROUND Music - <https://mixkit.co/free-stock-music/tag/futuristic/>

Fire - <https://mixkit.co/free-sound-effects/fire/>

Gun - https://mixkit.co/free-sound-effects/gun/

PNG - <https://www.cleanpng.com/png-war-robots-punisher-weapon-firearm-cossack-4573851/download-png.html>

Fonts - <https://www.dafont.com/theme.php?cat=101&page=9>

SFX - <https://pixabay.com/sound-effects/search/bones/>

<https://assetstore.unity.com/publishers/22224>

L2 Gun - <https://assetstore.unity.com/packages/3d/props/guns/low-poly-pistol-weapon-pack-1-285693>

L2 assets - <https://assetstore.unity.com/packages/3d/environments/urban/abandoned-asylum-49137>

<https://www.mixamo.com/#/?page=1&type=Character>